

Criteria 2.3. Teaching -Learning Process

2.3.2 The institution adopts effective Mentor-Mentee Schemes to address academic and student psychological issues

Documents related to participative learning

Participative Learning

Guest Lecture

S.NO	Title of Activity*	Organized by (School/Centre Name)*	Date
	·	School of Business in collaboration with	
1	Session on Case Study Analysis	Imagine XP	26.10.23
	Guest Lecture on "Emerging	School of Business in collaboration with	
2	trends in Fintech "	Imagine XP	20.2.2024
	Seminar on "Exploring Trends		
	and Strategies in Digital	School of Business in collaboration with	
3	Marketing"	Imagine XP	7.4.22
	Online session on Trading for	School of Business in collaboration with	22 nd Feb 2023
4 beginners		Imagine XP	
		School of Business in Collaboration With	
5	Management Quiz	ISDC Organises	20 DEC. 2019
	Guest Lecture on Latest Trends	School of Business in Collaboration With	
6	in Marketing	ISDC Organises	20-Oct-20
		School of Business in Collaboration With	
7	Role Play	ISDC Organises	15.09.2021
		School of Business in Collaboration With	
8	Session on Case Study Analysis	ISDC Organises	23.03.2022
		School of Business in Collaboration With	
9	Workshop on Financial Tools	ISDC Organises	16.08.2023
10	"Business Simulation game"	Sushant School of Business	18 th Jan, 2024
		School of Business in collaboration with	
11	Session on Case Study Analysis	Upgrad	11.08.22
	Guest lecture on Digital	School of Business in collaboration with	
12	Marketing Trends	Upgrad	14th October 2021
	E-Seminar on Sustainable .	School of Business in Collaboration With	
13	Development Goals	Shanti Business School	22 nd April 2024
	Management Session on	School of Business in Collaboration With	
14	Management Games	"I" Business Institute	24.04.2024





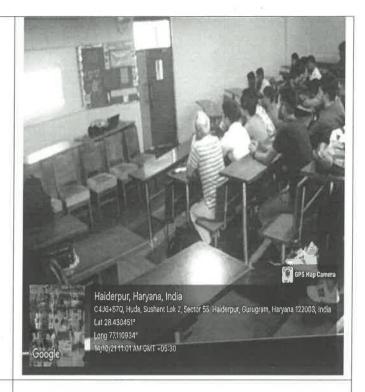
Event Report

Toronto.				
Title of Activity*	Guest lecture on Digital Marketing Trends,14th October 2021			
Organized by (School/Centre Name)*	School of Business in collaboration with Upgrad			
Program Theme*	Academic Collaboration			
Date*	14.10.21			
Time*	09:00 am onwards			
Poster*	GUEST LECTURE Digital Marketing Trends THURSDAY 11:00 - 12:45 pm 14 October 2021 Sushant University CONTACTUS +9197/17009234			
YouTube/Facebook Link: (if live steamed or video posted on FB/YT)	Not applicable			
Social media link (promoting in any one	Not applicable			
Facebook/Instagram/Twitter is mandatory)				
No. of Students* (only no. to be written, list in excel or word should be maintain at department level as proof for any further requirement)	14			
No. of Faculty* (only no. to be written, list in excel or word should be maintain at department level as proof for any further requirement)	1			
No. of External Participants (students+faculty) [write NA if not applicable]	NA .			





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(Geotag) Photograph-2



Description (min 250 to max 800 words)*

Guest Lecture on Digital Marketing

Date: October 14, 2021

Organizer: School Business, Sushant University

Introduction:

The School of Business at Sushant University hosted an insightful Guest Lecture on Digital Marketing on October 14, 2021. The lecture aimed to provide students with valuable insights into the rapidly evolving field of digital marketing and its significance in today's business landscape.

Guest Speaker:

The guest speaker for the event was a seasoned professional with extensive experience in the field of digital marketing. is recognized for their contributions to the industry, having worked with successfult leading organizations and implemented digital marketing strategies.



Key Highlights:

Overview of Digital Marketing Landscape: [Guest Speaker's Name] provided an in-depth overview of the current digital marketing landscape, covering trends, challenges, and opportunities. The presentation included insights into the growing importance of digital channels in reaching target audiences.

Case Studies and Real-World Examples: The guest speaker supplemented theoretical concepts with real-world case studies and examples. This practical approach helped students connect theoretical knowledge with practical applications, showcasing the effectiveness of various digital marketing strategies.

Emerging Technologies in Digital Marketing: The lecture delved into emerging technologies shaping the digital marketing landscape, such as artificial intelligence, augmented reality, and data analytics. Students gained a forward-looking perspective on the industry's future and the skills required to stay competitive.

Interactive Q&A Session: The session included an interactive Q&A segment, allowing students to engage directly with the guest speaker. This provided a platform for clarification of concepts, further exploration of specific topics, and a valuable exchange of ideas.

Feedback and Impact:

Feedback from students was overwhelmingly positive, with many expressing appreciation for the practical insights shared by the guest speaker. The lecture sparked interest and curiosity among students about potential career paths in digital marketing and its relevance across industries.

Conclusion:

The Guest Lecture on Digital Marketing organized by the School of Business at Sushant University was a resounding success. It not only enriched students' understanding of digital marketing concepts but also connected them with industry expertise. The event exemplified the School's commitment to providing students with exposure to contemporary business trends and fostering a bridge between academic learning and industry practices. The positive response from attendees highlights the effectiveness of such initiatives in preparing students for the dynamic and competitive world of digital marketing



Attendance Sheet*				
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	School of Busniess, Sushant University Guest Lecture on Digital Marketing 14th October, 2021 Attendance Sheet			
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		HIMANSHU SEHRAWAT	2168CXIMH904	hi-my
	2	KHUSHRE CHOPKA	2108COMH002	54m-
		KHLMU PHAWA	210BC'084SF015	30-06
		MAYANK CÉPTA	210BC0MSF013	Bugan
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Report Submitted by (write faculty coordinator name)	Dr.	Nidhi		





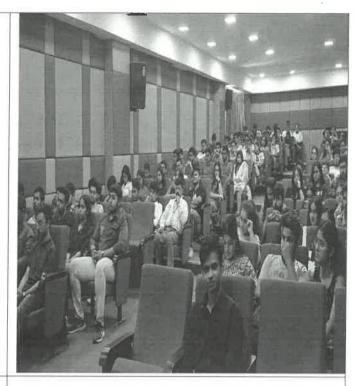
Event Report

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Title of Activity*	Online session on Trading for beginners			
Organized by (School/Centre Name)*	School of Business in collaboration with Imagine XP			
Program Theme*	Academic Collaboration			
Date*	22 nd Feb 2023			
Time*	4:30 pm onwards			
Poster*	TRADING FOR BEGINNERS With Mr. Hemant Sharma CFP & Founder of Core Financial Services 22th FEB 2023 4:30 PM			
YouTube/Facebook Link: (if live steamed or video posted on FB/YT)	Not applicable ·			
Social media link (promoting in any one Facebook/Instagram/Twitter is mandatory)	Not applicable			
No. of Students* (only no. to be written, list in excel or word should be maintain at department level as proof for any further requirement)	30			
No. of Faculty* (only no. to be written, list in excel or word should be maintain at department level as proof for any further requirement)	1			
No. of External Participants (students+faculty) [write NA if not applicable]	NA .			

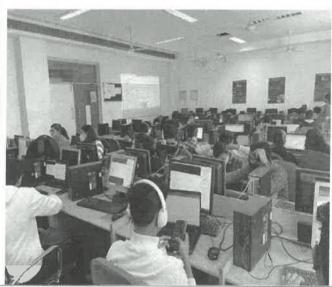




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(Geotag) Photograph-2



Description (min 250 to max 800 words)*

The Memorandum of Understanding (MoU) between Imagine XP and Sushant University School of Business aimed to facilitate collaboration in the realms of education, research, and professional development. The primary goal was to capitalize on the strengths of both institutions, thereby improving the overall learning experience and fostering the exchange of knowledge.

A notable event conducted under this MoU was a series of collaborative classes by Imagine XP and Sushant University. These sessions were strategically designed to augment skill sets, offer valuable industry insights, and equip students with the necessary preparation for upcoming



career opportunities. The partnership between Imagine XP and Sushant University School of Business, as established by the MoU, has proven to be a successful endeavor, evident in the positive outcomes derived from the jointly conducted classes. We anticipate further success in sustaining this productive collaboration and are enthusiastic about exploring new avenues for mutual cooperation in the future. **Attendance Sheet*** School of Busniess, Sushant University line session on Trading for beginners 22nd of Feb, 2023 Attendance Sheet 5. No. Present/Absent Student Name Tank. 2308COM035 amak Mhaerbwai 2308COMQS7 2 Karan Verma Contr Kartin Ichia 23080004020 Cum By ikati banai 3000000000 demini de 6 Lakshay Kaushik Mago 7 Naseem Khan: 2306COM036 8 Mishant ghudaya 2308COM008 No. 12 9 Parth Singh 2308CQM015 84 30 Pranjal bhadana \$308COM016 Rindow 11 Rimjhim Mallick 306COM012 Poh --12 Rohin chandila 230BCOM018 (van 230BCOM017 13 Ronak dogra hodr ... 14 Rudra Vadav Some SHASHAND 308COM033 Charle un Shiver Tanna Glunday 2308COM058 1 Janoby Report Submitted by (write faculty Dr.Suman coordinator name)





Event Report

Title of Activity*	Management Session on Management Games			
Organized by (School/Centre Name)*	SCHOOL OF BUSINESS IN COLLABORATION WITH "I BUSINESS INSTITUE"			
Program Theme*	Academic Collaboration			
Date*	24.04.2024			
Time*	3:00 pm onwards			
Poster*	MANAGEMENT SESSION on Management Games (Lead, Inspire and Conquer) School of Business in Collaboration With Rourkela Institute of Management Studies Venue: D-412 Pin Deeptl Schrawet Assistant Professor School of Business February 23,2024 3PM-4PM			
YouTube/Facebook Link: (if live steamed or video posted on FB/YT)	Not applicable			
Social media link (promoting in any one Facebook/Instagram/Twitter is mandatory)	Not applicable			
No. of Students* (only no. to be written, list in excel or word should be maintain at department level as proof for any further requirement)	NA .			
No. of Faculty* (only no. to be written, list in excel or word should be maintain at department level as proof for any further requirement)	10			
No. of External Participants (students+faculty) [write NA if not applicable]	NA			





(Geotag) Photograph-1*



Fig-: 1 Faculties Enjoying Playing Management Games

(Geotag) Photograph-2



Fig-: 2 Faculties Enjoying Playing Management Games

Description (min 250 to max 800 words)*

On February 23rd, 2024, the School of Business at Sushant University, in collaboration with Rourkela Institute of Management (RIMS), hosted an engaging Management Session Management This on Games. academic collaboration aimed to explore innovative teaching methodologies and enhance management skills through interactive and experiential learning. The session, conducted via Google Meet, commenced at 3:00 pm and was attended by a diverse group of faculty members, students, and industry professionals.

The event began with an opening address by Prof. V A, Dubey Dean of the School of Business at Sushant University. Prof Dubey highlighted the significance of using management games as a pedagogical tool to simulate real-world business scenarios and develop critical thinking, decision-making, and teamwork skills among students. She expressed his gratitude to RIMS for the collaborative effort and emphasized the



importance of such initiatives in enriching business education.

The keynote speaker for the session was Dr. Anil Kumar, an expert in experiential learning and a professor at "I BUSINESS INSTITUE". Dr. Kumar provided an insightful overview of the role of management games in business education. He explained how these games can effectively bridge the gap between theoretical knowledge and practical application. By immersing participants in simulated business environments, management games foster a deeper understanding of complex business concepts and strategies.

The game focused on crisis management and was facilitated by Dr. Deepti Sehrawat, a senior faculty member at Sushant University. In this scenario-based game, participants faced a series of unexpected business challenges and had to develop and implement effective response strategies. The game emphasized the importance of agility, communication, and problem-solving in high-pressure situations. Participants found this exercise particularly valuable for understanding the dynamics of crisis management and the need for quick, well-informed decision-making.

Throughout the session, participants were encouraged to share their experiences and insights. The interactive nature management games fostered a collaborative learning environment, where attendees could reflect on their performance, discuss alternative strategies, and learn from each other's approaches.

The session concluded with a feedback and reflection segment. Participants expressed their appreciation for the practical, hands-on experience and noted the effectiveness of such activities in enhancing their managerial skills. Dean SOB thanked all participants and the organizing team for their contributions to the success of the event. She reiterated the commitment of Sushant University and RIMS to providing innovative and impactful learning experiences for their students.

In summary, the Management Session on Management Games was a highly successful event that demonstrated the value of experiential





learning in business education. The collaboration between the School of Business at Sushant University and "I BUSINESS INSTITUE" set a strong foundation for future initiatives aimed at enhancing teaching methodologies developing essential managerial skills through interactive and engaging approaches. Attendance Sheet* Sushant University School of Busniess, Sushant University **Management Session on Management Games** 23.04.2024 Attendance Sheet I'M ACUE EN PROVINCIA 115 Fastines Harden the full limed Helen so of No Ministed Dangerd Dr. C. L. Yandar OF ANDER SOME On Scott Shiroston to Guyan A Rem 10-Dr Krunka Surtalina In North Jose or chapter rock to Mi franchal top VIDAY A Jude Report Submitted by (write faculty Dr.Richa Nangia coordinator name)

